



Acknowledging *ZEUS-3D*

In return for placing `dzeus36` and its supporting ancillary codes and manuals into the public domain, the author requests that the following acknowledgement be included in any manuscript reporting results generated by `dzeus36`, or any of its derivatives:

*Use of *ZEUS-3D*, developed by D. A. Clarke at the Institute for Computational Astrophysics (<http://www.ica.smu.ca>) with financial support from the Natural Sciences and Engineering Research Council of Canada (NSERC), is hereby acknowledged.*

If length is an issue, the following is also acceptable:

*Use of *ZEUS-3D*, developed by D. Clarke at the ICA (<http://www.ica.smu.ca>) with support from NSERC, is acknowledged.*

Citations to the following two papers would also be appropriate:

1. [Clarke, D. A., 1996, ApJ, 457, 291.](#)
2. [Clarke, D. A., 2010, ApJS, 187, 119.](#)

Further, references to papers accepted for publication in journals or conference proceedings that use and cite `dzeus35`, `dzeus36`, or their derivatives would be appreciated by its [author](#).

On the flip side, I wish to thank and acknowledge the many contributions from students, research associates, collaborators, and mentors who, over the years, have contributed directly and indirectly to the release of `dzeus36`. In alphabetical order, these include: Jack Burns, Stephen Campbell, Mike Casey, Jean Pierre DeVilliers, Kevin Douglas, Logan Francis, Phil Hardee, John Hawley, Chris Howard, Byung-Il Jun, Chris Loken, Pierre-Yves Longaretti, Nick MacDonald, Chris MacMackin, Alexander Men'shchikov, Rachid Ouyed, Jon Ramsey, Mark Richardson, Alex Rosen, Jim Stone, Martin Sulkanen, and Joel Tanner.

Special thanks go to Tom Jones of the University of Minnesota for allowing his Riemann solver to be included with this release, and to the late Kevin Kohler, formerly of the Nova Southeastern University in Florida, for making available *PSPLIT*.

Finally, my most profound thanks go to my former mentor and fellow Nova Scotian (by roots and spirit), Michael Norman currently at the University of California, San Diego. As an early pioneer in the development of “community codes” for computational astrophysics, Michael can take great pride from the fact that an enormous amount of science has been accomplished as a direct result of his vision and spirit of generosity.

David A. Clarke, May 2016

Professor of astronomy and physics and principal developer of *ZEUS-3D*

Institute for Computational Astrophysics

Saint Mary's University

Halifax, NS B3H 3C3