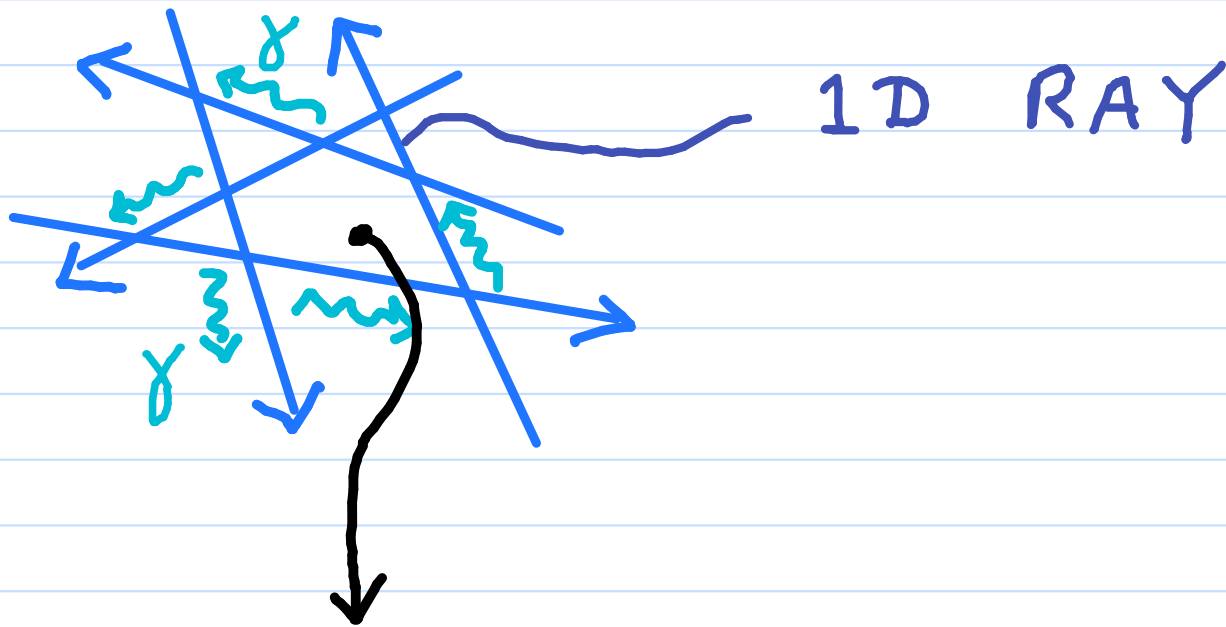
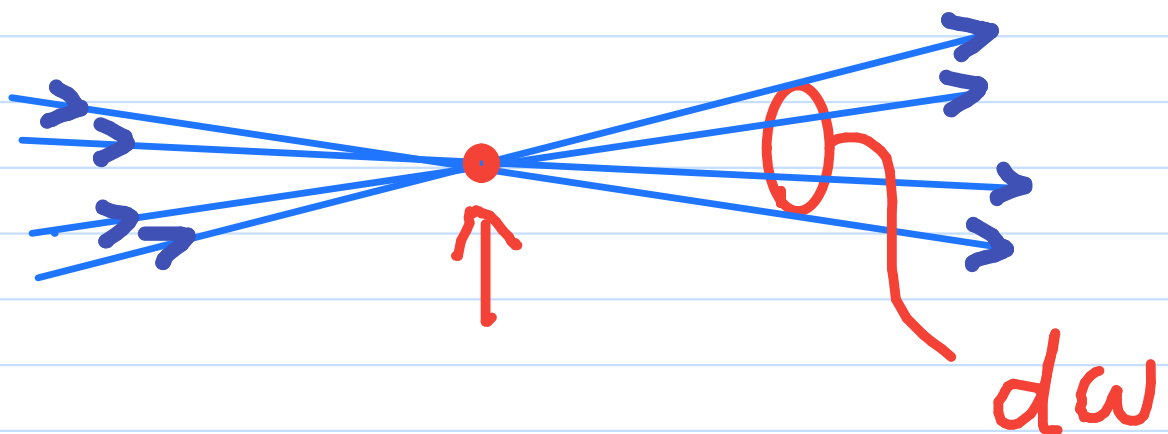


RADIATION

GENERAL 3D RADIATION FIELD:

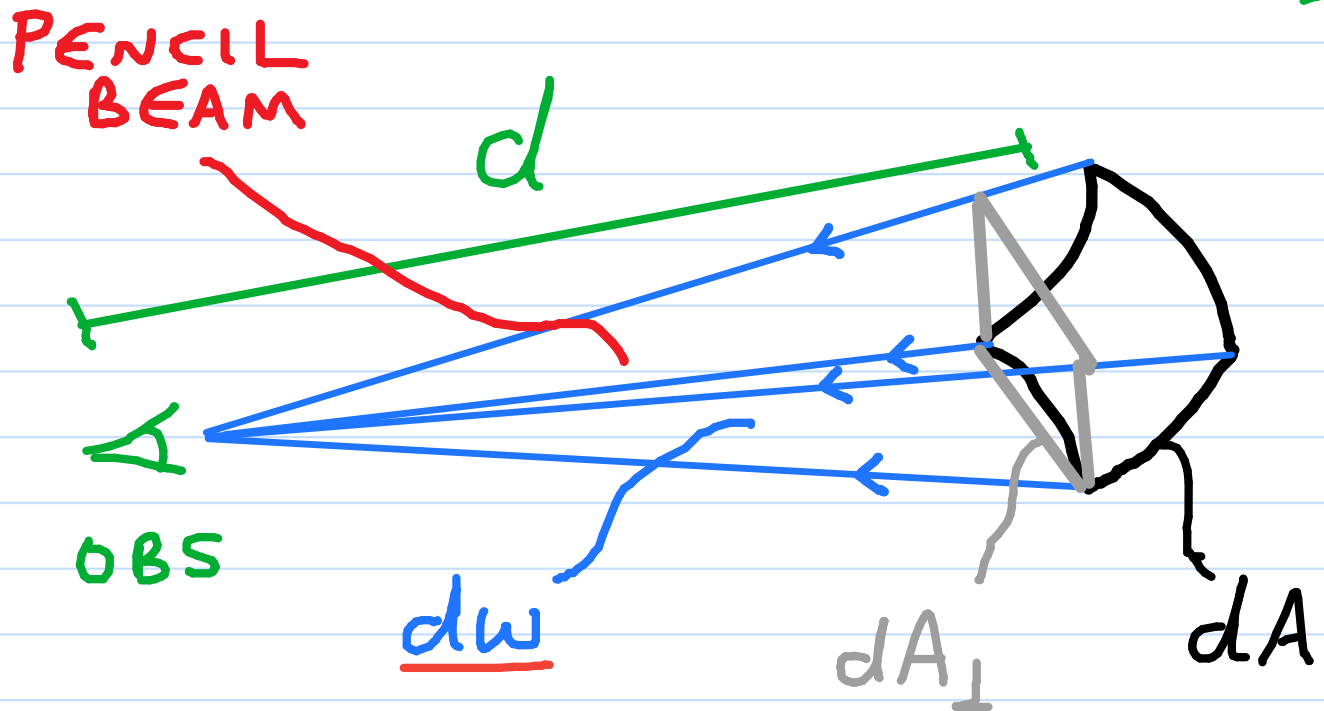


PENCIL BEAM:



SUBTENDS SOLID ANGLE dw

SOLID ANGLE, ω (STERADIANS, "STER")



IF $dA_{\perp} \ll d^2$:

2D SMALL-ANGLE APPROX:

$$d\omega \approx \frac{dA_{\perp}}{d^2}$$

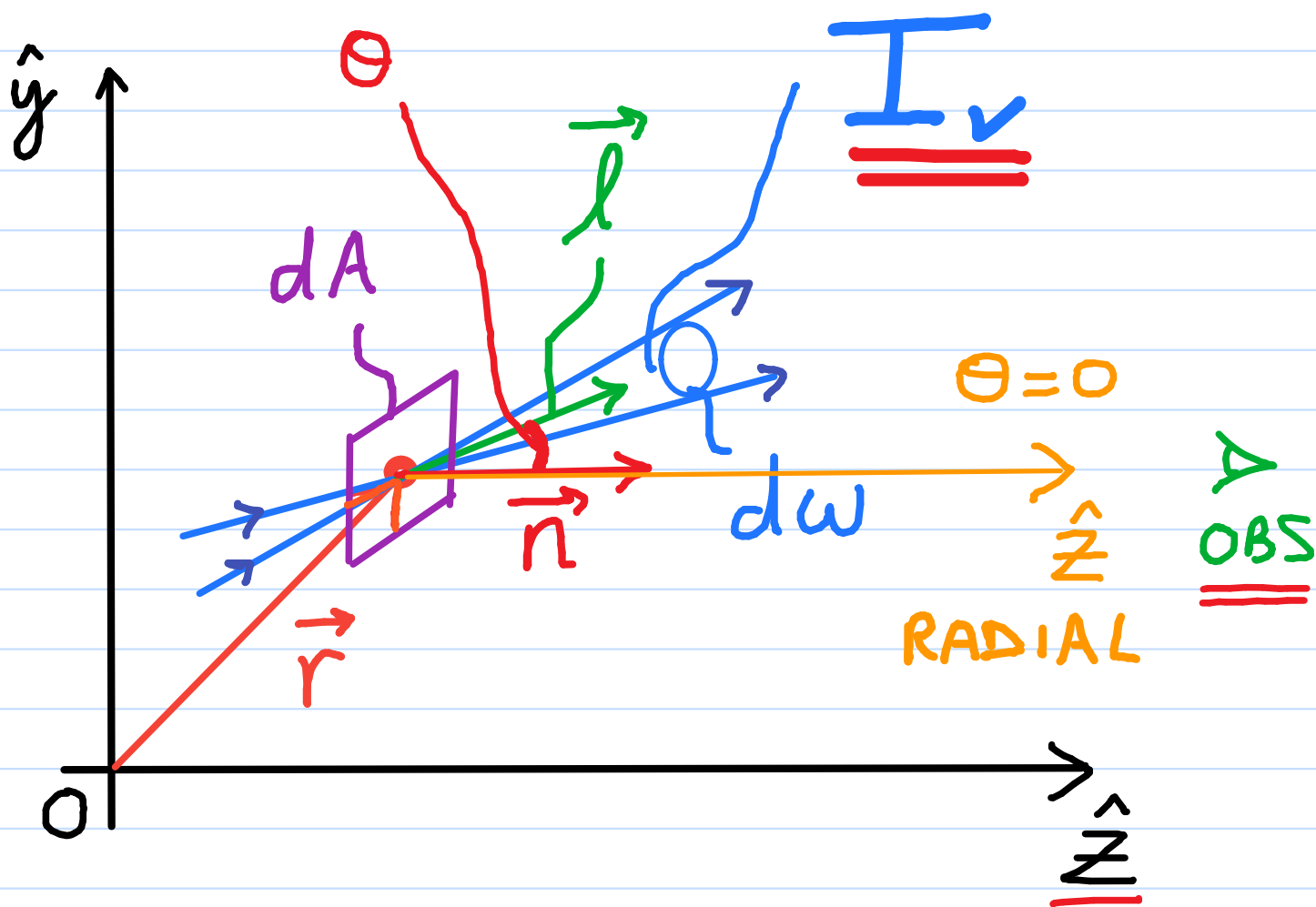
$$0 \leq \omega \leq 4\pi \text{ STER}$$

RADIATION AMOUNT:

$$I_\nu, J_\nu, E_\nu, P_\nu, \mu_\nu$$

MONOCHROMATIC SPECIFIC INTENSITY

$$\underline{I_\nu}(\vec{r}, \vec{l}, t, \nu) \quad (\text{erg/s/cm}^2/\text{STER/Hz})$$



GEOM. PROJECTION FACTOR:

$$\vec{l} \cdot \vec{n} = \vec{l} \cdot \hat{z} = \cos \theta \equiv \underline{\underline{\mu}}$$

dE_ν = RADIATION E IN BEAM
CROSSING dA IN FREQ.

INTERVAL ν TO $\nu + d\nu$ IN
TIME INTERVAL dt (erg) :

$$dE_\nu(\vec{r}, \vec{l}, t, \nu) \\ \equiv \underline{I_\nu}(\vec{r}, \vec{l}, t, \nu) dt \{dA (\vec{n}_l \cdot \vec{l})\} d\omega d\nu \\ \cos \theta = \mu$$

$$= I_\nu(\vec{r}, \vec{l}, t, \nu) dt (\underline{\mu} dA) d\omega d\nu$$

$$\therefore I_\nu = \frac{dE_\nu}{dt (\mu dA) d\omega dt}$$

$$(\text{erg/s/cm}^2/\text{STER/Hz})$$

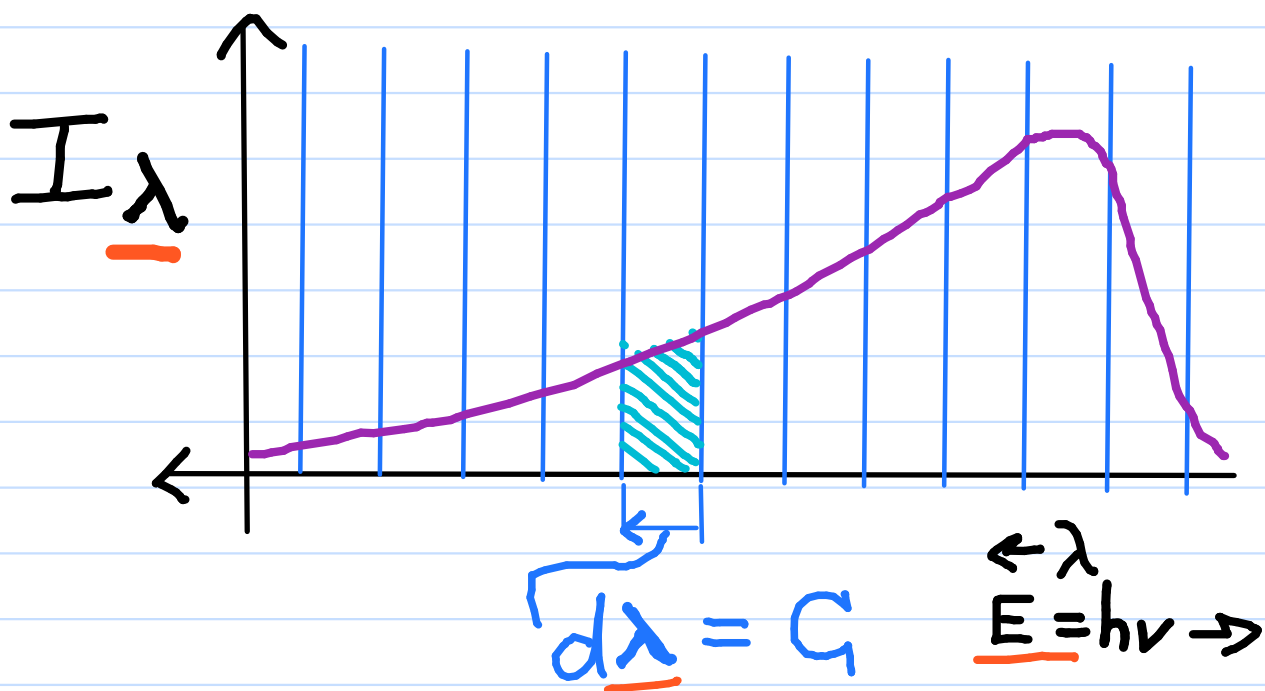
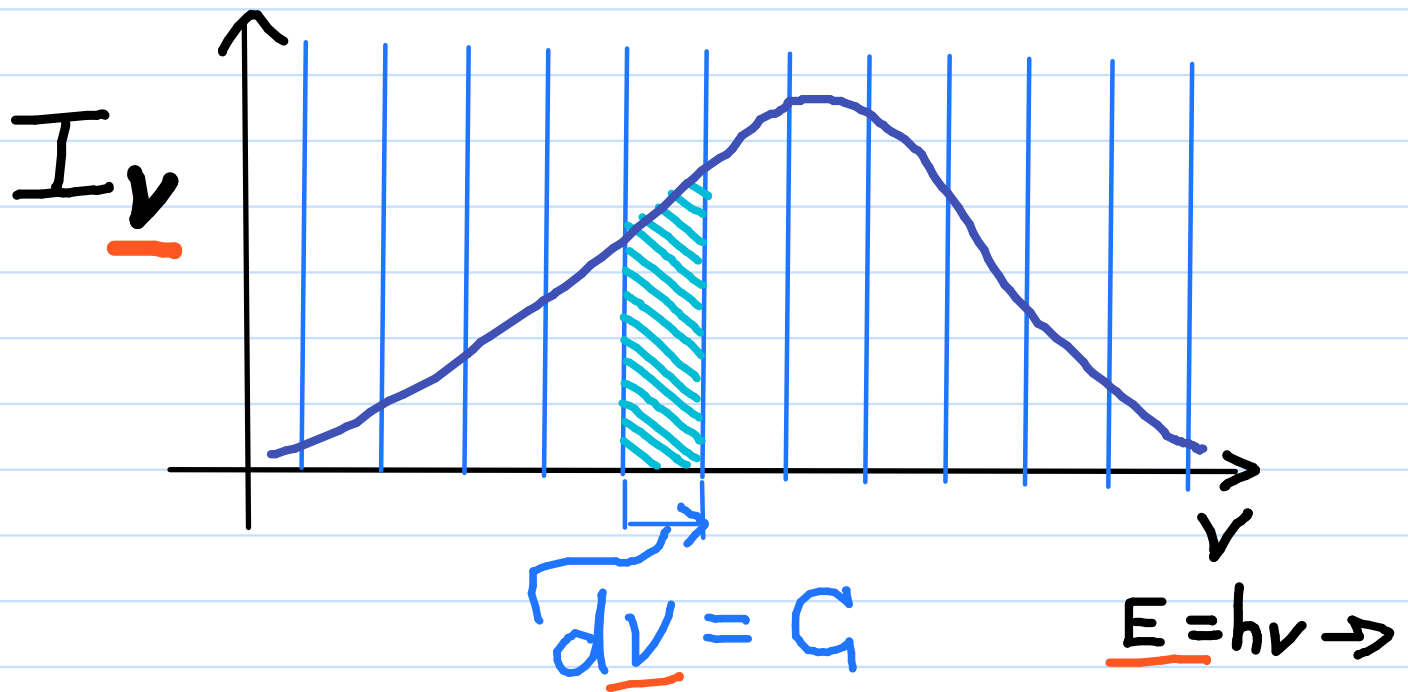
dE_λ = RADIATION E IN BEAM
CROSSING dA IN WAVELENGTH
INTERVAL λ TO $\lambda + d\lambda$ IN
TIME INTERVAL dt (erg):

$$dE_\lambda(\vec{r}, \vec{l}, t, \lambda) \\ \equiv I_\lambda(\vec{r}, \vec{l}, t, \lambda) dt (\mu dA) d\omega d\lambda$$

$$I_\lambda \text{ (erg/s/cm}^2\text{/ster/nm)}$$

$$I_\lambda = \left| \frac{d\nu}{d\lambda} \right| I_\nu = \frac{c}{\lambda^2} I_\nu$$

CONTINUOUS MONOCHROMATIC
(SPECTRAL) I DISTRIBUTIONS:

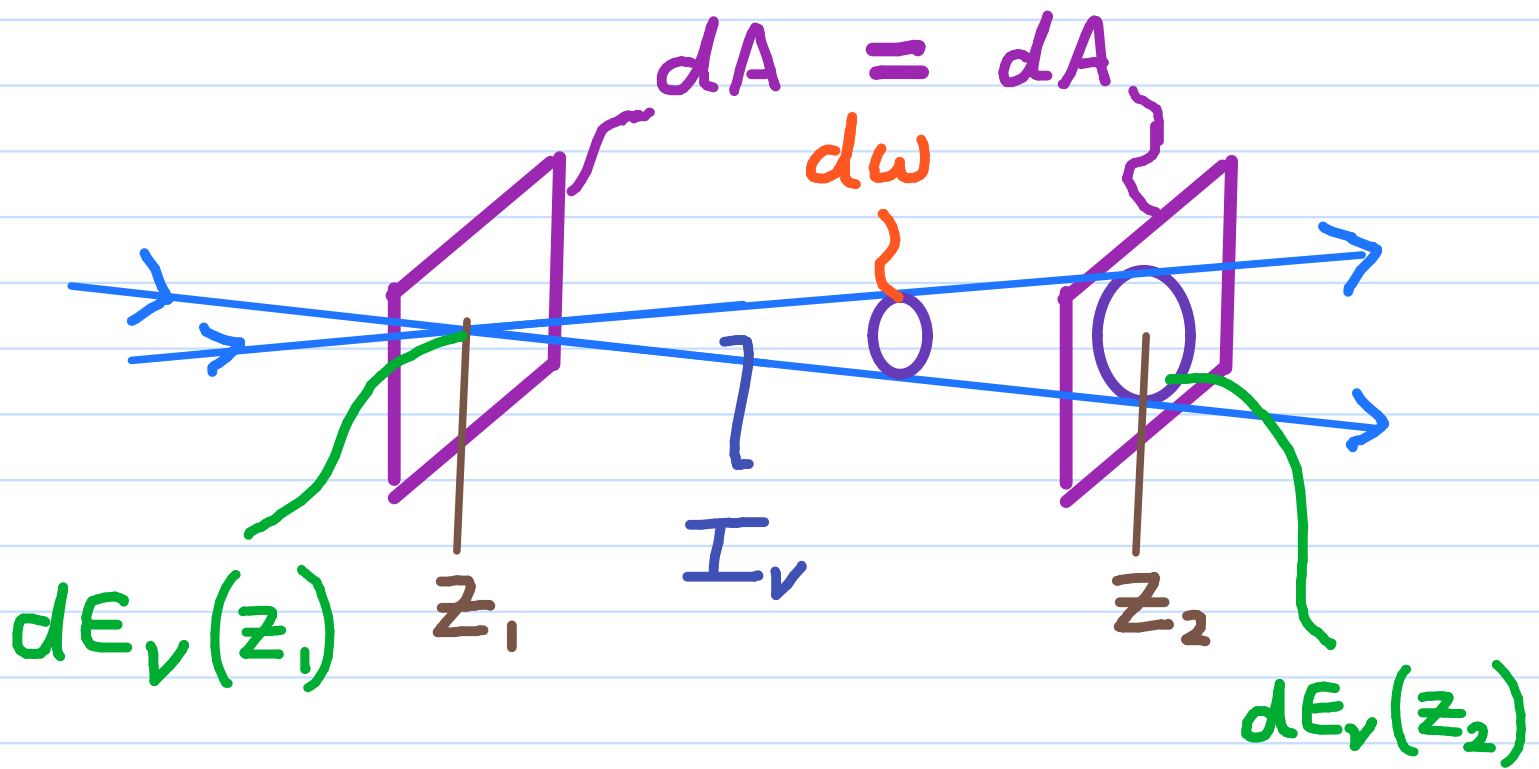


BOLOMETRIC INTENSITY,

$$I(\vec{r}, \vec{l}, t) \quad (\text{erg/s/cm}^2/\text{STER})$$

$$I(\vec{r}, \vec{l}, t) = \int_{\nu=0}^{\infty} I_{\nu}(\vec{r}, \vec{l}, t, \nu) d\nu$$

IN A VACUUM:



IF $dt_1 = dt_2$ & $dv_1 = dv_2$:

CONSERVATION OF E:

$$dE_v(z_2) = dE_v(z_1)$$

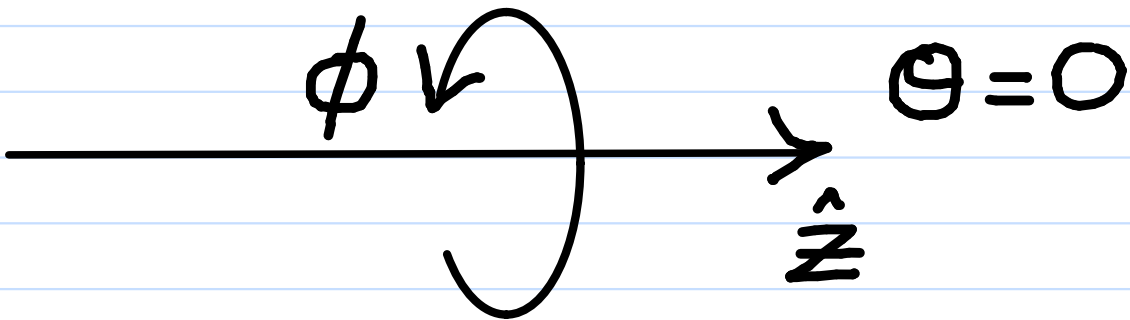
$$\therefore \underline{I_v(z_2) = I_v(z_1)}$$

SIMPLIFICATIONS:

$$\text{STADIS: } \frac{dI_v}{dt} = 0$$

V-DEPENDENCE OBVIOUS

$$\begin{aligned} \therefore I_v(\vec{r}, \vec{l}, t, v) &= I_v(\vec{r}, \vec{l}) \\ &= I_v(x, y, z; \theta, \phi) \end{aligned}$$



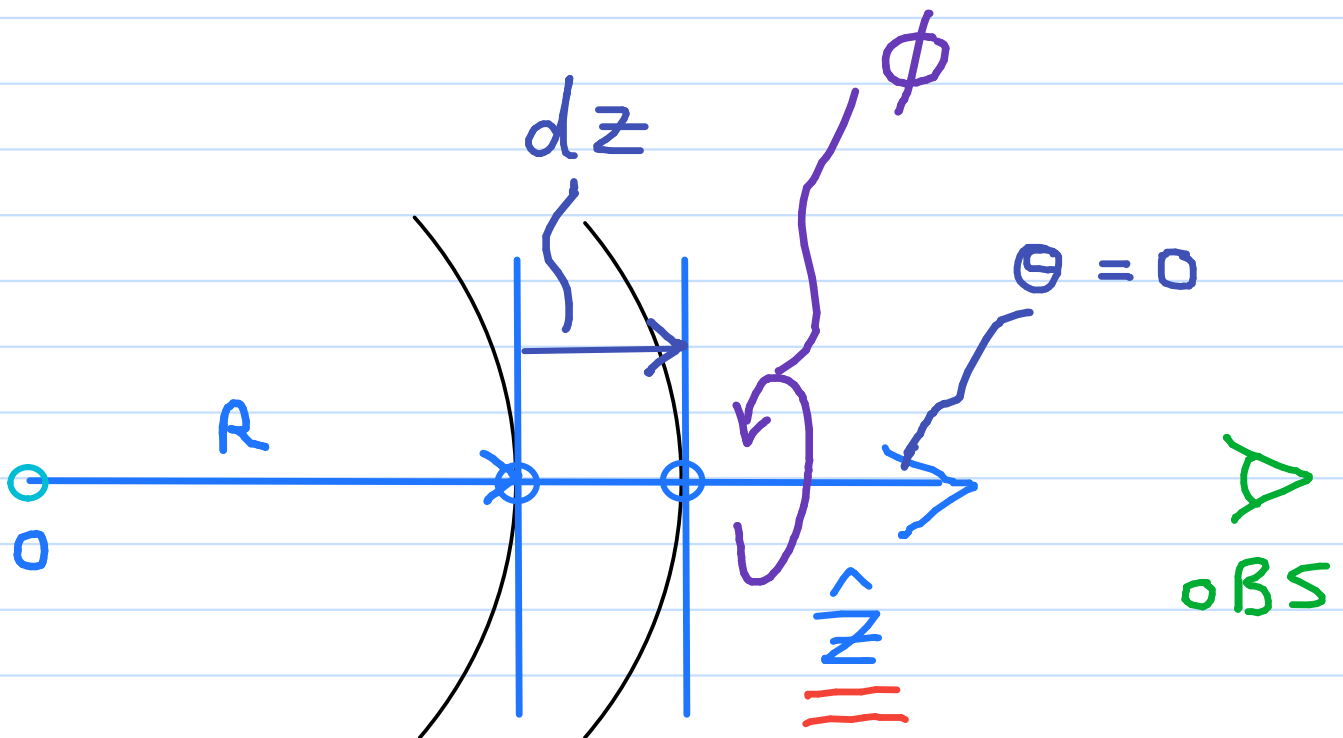
SIMPLIFICATIONS:

1D MODEL:

- PLANE-|| GEOMETRY

+ HORIZONTAL HOMOGENEITY

⇒ AXI-SYMMETRY ABOUT \hat{z}



$$\begin{aligned} I_v(x, y, z; \theta, \phi) &= \underline{I_v(z, \theta)} \\ &= \underline{I_v(z, \mu)} \cos \theta \end{aligned}$$